Debarghya Das

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EDUCATION

Cornell University | Ithaca, NY

Exp. Graduation Dec 2014

M.Eng. in Computer Science

GPA: 3.5

Awards: 1st/50 Microsoft Coding Competition, Jump Trading Challenge Finalist

Graduate Coursework: Machine Learning, Open Source SWE, Interactive Graphics, Compilers + Practicum, Cloud Computing, Evolutionary Computation, Defending Computer Networks

B.S. in Computer Science

May 2014

College of Engineering

GPA: 3.8/4.0 (Magna Cum Laude)

Undergraduate Coursework: Computer Graphics + Practicum (Research Asst. & Teaching Asst 2x), Artificial Intelligence + Practicum, Information Retrieval, Operating Systems, Functional Programming

PROFESSIONAL EXPERIENCE

FacebookJan 2015 – PresentSoftware EngineerNew York, NY

CourseraJun 2014 – Sep 2014

Full-stack Software Engineering Intern; KPCB Fellow (52/2,500 applicants)

Mountain View, CA

- Led and shipped Yoda the admin interface for the new Phoenix platform
- · Wrote and reviewed code for JS using Backbone, Jade, Stylus and Require and Scala using Play

Google May 2013 – Aug 2013

Software Engineering Intern | YouTube Captions Team

Mountain View, CA

- Planned, designed and developed the full stack using JavaScript and Python to add and edit Automatic Speech Recognition captions in production
- · Created a backbone.js-like framework for the Captions editor

Phabricator Jan 2013 – May 2013

Open Source Contributor & Team Leader

Palo Alto, CA & Ithaca, NY

 Created Meme generator used daily by Facebook, Dropbox, Quora, Asana in PHP and Shell, leading team from MIT, Cornell, IC London & UHelsinki

TECHNICAL SKILLS

Programming Languages: Java, Python, JavaScript, OCaml, Matlab, Rails, LATEX, C, C++, CSS, PHP, Assembly, AS3 **App Development & Databases:** iOS, Android, MySQL

RESEARCH PROJECTS

Github.com/deedydas

Planit: Cornell Robot Learning Lab (Prof Ashutosh Saxena, Ashesh Jain)

Jan 2014 – Jan 2015

· Created tool which learns from large scale user feedback to plan robot trajectories in human environments

QuickTongue: Cornell Phonetics Lab (Prof Sam Tilsen)

Mar 2012 – May 2013

Led development of breakthrough tongue-controlled game for Linguistics Research, resulting in publication

PUBLICATIONS

- A. Jain, D. Das, and A. Saxena. Planit: A crowdsourcing approach for learning to plan paths from large scale preference feedback. Tech Report, ICRA, in press
- S. Tilsen, D. Das, and B. McKee. Real-time articulatory biofeedback with electromagnetic articulography. Linguistics Vanguard, in press